Spell for Cards

Players: 2 small teams with equal numbers, plus a caller

You need: Unit 16 Basic Word list (for each team), 20 blank index cards (for each team)

How to play: Teams spell words correctly to win the game.

- Teams place blank index cards on a chair or desk between them. The caller says a word. The first player spells the word. If the spelling is correct, the player takes a card. Otherwise, the game continues with the first player from the other team spelling the same word.
- If that player spells the word correctly, he or she takes a card, and the game proceeds. If the spelling is wrong, the caller asks if anyone from the first team wants to challenge. If a player from the first team challenges and spells the word correctly, that player takes a card. (To discourage guessing, allow only two challenges per player in a game.)
- When the teams have spelled all of the Basic Words, the team with the most cards wins.

Other ways to play this game: Players might also spell the word and use it in a sentence to collect a card.