

**Spelling
Game****Roll Call**

Players: 2 or more, plus a caller

You need: Unit 28 Basic Word list, number cube, paper, pencil

How to play: Players spell words correctly to earn points.

- The caller starts by numbering the Basic Words on the list consecutively from 1 to 6, and then starting again at 1.
- The first player rolls the number cube. The caller chooses a word from the list that has that number. The player must spell the word correctly. If the player spells the word correctly, he or she receives as many points as the number assigned to that word. The caller keeps score.
- Players continue rolling the number cube and spelling words until all words on the list have been spelled correctly.
- The player with the most points wins.

Basic Words

1. existence
2. refreshment
3. convention
4. intermission
5. uneventful
6. perfectly

