

# Spelling Game

## Double or Nothing

**Players:** 2–3 players, plus a caller

**You need:** 20 index cards, a list of Unit 19 Basic Words, marker, a large sheet of paper to construct a game board (see below), game pieces, a spinner

**How to play:** Players take turns spelling words with *-ed* or *-ing* endings.

1. One player writes a Basic Word on each index card. Another creates the game board.
2. To begin, players put their game pieces at *Start*. Word cards are placed face down in a deck. Player 1 picks a word card and reads it aloud.
3. Player 2 says “Double” if the consonant is doubled before adding the *-ed* or *-ing* ending or “Nothing” if there is no change to the spelling before *-ed* or *-ing* is added. Then Player 2 spells the word.
4. The caller checks the spelling on the card. If it is correct, Player 2 spins the spinner. If it stops at 1, 3, or 5, it’s a “double.” The player doubles the spaces he or she can advance on the game board. (For example, spinning a 3 actually means the player can advance 6 spaces.) However, if it stops at 2, 4, or 6, it’s “nothing.” The player cannot advance.
5. Players reverse roles; one becomes the reader and the other the speller. Play continues. The first player to reach *Finish* wins the game.

