A Happy Ending

Players: 3–4 players, plus a caller

You need: three cards labeled e, el, and al for each player; Unit 17 Basic Word list for caller (omit the words pupil and fossil)

How to play: Players hold up a card that matches the ending of a given word.

1. Players face the caller while he or she calls out a word. Without looking at other players’ answers, each player holds up the card that matches the ending of the word. For example, if the word is whistle, players would hold up the card with e on it.
2. The first player to hold up the correct answer then spells the word.
3. The caller awards one point for each correct card and another point for the correct spelling.
4. Play continues, as another word is called out. The first player to reach 15 points wins.

Other ways to play this game: Two individual players compete without a caller, holding up their cards at the same time on the count of 5.