

**Spelling
Game****Vowel Power**

Players: teams of 2–3 players, plus a caller

You need: paper, pencil, list of Basic Words for Unit 16 for the caller, chart with eight VV patterns on it: **ea, eu, ia, ie, io, ua, ue, ui**

How to play: Teams identify the VV pattern in Basic Words.

1. On a blank piece of paper, each team lists numbers 1–20.
2. The caller begins the game by calling out a word from the Basic Word list. (The caller keeps track of the order in which the words are called.) Each team writes the VV pattern in that word. For example, if the word called is *trial*, teams would write *ia*. Then another word is called.
3. After all 20 words have been used, the caller reviews the lists. The team with the most correct answers wins the game.

○	1.	ia
	2.	
	3.	
	4.	
	5.	
	6.	
	7.	
	8.	
	9.	
	10.	