Jump and Spell

Players: 2–4

You need: paper, pencils, jump rope, list of Unit 21 Basic Words

How to play: Players spell words as they jump rope.

• Players first make a chart, with each player’s name at the top of a column.
• Player 1 holds a jump rope. Player 2 calls out a word from the list. Player 1 begins to jump rope and spell the word at the same time, hopping once for each letter of the word. It is okay to stop between jumps to recall the next letter of the word.
• If Player 1 spells the word correctly, Player 2 writes it under Player 1’s name on the chart. If Player 1 makes an error in spelling or jumping, he or she loses the turn and the next player jumps and spells that word.
• Players take turns jumping until all the words have been used. The player who spells the most words correctly wins the game.

JUMP AND SPELL

<table>
<thead>
<tr>
<th></th>
<th>Marika</th>
<th>Jimmy</th>
<th>Lisa</th>
<th>Omar</th>
</tr>
</thead>
<tbody>
<tr>
<td>unused</td>
<td>dislike</td>
<td></td>
<td></td>
<td>unplanned</td>
</tr>
</tbody>
</table>