

Spelling Game

Spell!

Players: 2, plus a caller

You need: paper, pencils, markers or highlighters, paper bag or other container, two copies of Basic Words from Units 13–17 as listed in Unit 18

How to play: Players compete to fill their game card with 3 correctly spelled words in a row.

1. To prepare, each player creates his or her own SPELL! game card by drawing a 3-by-3 grid on a sheet of paper. The player fills in any nine words from the word list. The title SPELL! goes at the top.
2. Using the other copy of the word list, the caller cuts the words into individual strips and places them in the paper bag or other container.
3. To begin play, the caller draws a word and reads it aloud. If it appears on a player's game card, he or she calls out the word and spells it without looking at the card.
4. The caller checks the spelling. If it is correct, the player highlights the word. The caller then draws another word and play continues.
5. The first player to highlight a column or row wins the game.

Other ways to play this game: Players can use 5-by-5 grids on their game cards. They can designate one square in the grid as a FREE SPELL! SPACE.

| SPELL! | | |
|----------|-----------|----------|
| goodbye | mapped | funniest |
| smelling | forever | handled |
| movie | countries | skipped |