Hint and Spell

Players: 2

You need: pen or pencil, 14 blank cards, list of Unit 3 Basic Words

How to play: Write the Basic Words from Unit 3 on the cards, one word on each card. Mix up the cards and place them face-down in a stack.

1. Player 1 picks the top card. He or she gives Player 2 both a sound clue and a meaning clue for the word.
   
   Example clues:
   
   sweet  It begins with the s sound, and it’s a good taste.
   trail   It rhymes with whale, and it’s a place to walk.

2. If Player 2 guesses the word and then spells it correctly, he or she scores 1 point. If Player 2 does not guess and spell the word correctly, Player 1 says the word and spells it.

3. The card is placed on the bottom of the stack. Now Player 2 picks the top card, and the game continues.

4. The first player to score 7 points wins the game.