Musical Spelling

Players: 5 or more, plus a caller

You need: 4 chairs, tape recorder with music, list of Unit 24 Spelling Words

How to play: Arrange the chairs back-to-back. There should be one fewer chair than the number of players. Get the tape recorder ready.

- The caller starts the music. Players walk around the chairs in a clockwise direction. When the music stops, players race to find a chair and sit in it.
- The player left standing must spell a Unit 24 Spelling Word of the caller’s choosing. If the word is spelled correctly, play continues. If the word is not spelled correctly, the player who gave the incorrect spelling must leave the game, taking a chair with him or her.
- The game continues until only one player remains. That player becomes the caller for the next round.