

**Spelling
Game****Signal a Sound**

Players: whole class, plus a caller

You need: list of Unit 17 words, tape, glue, copy of page 111, 4-inch tagboard circle, and pencil or ruler for each child

How to play: Have children make sound signals by taping a pencil or a ruler to one side of the tagboard circle. Then ask them to cut out the *sh* and *ch* circles and glue one to each side of the tagboard so the letters show. (On one side, the circle will cover the top of the pencil or ruler.)

1. The caller announces a Unit 17 Basic Word. Children hold up their signals and show the *sh* or the *ch* side to indicate which sound they hear in the word.
2. The caller asks a volunteer to spell the word out loud or to write it on the chalkboard.

Extend the game by calling out other words for children to signal. Have them tell whether they hear the sound at the beginning or the ending of the word. Possible words to use include *dash*, *chip*, *shin*, *mash*, *chat*, *crash*, *rush*, *dish*, *inch*, and *lunch*.



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