Directions: Provide players with a number cube (1–6), a spinner (0–4), 10 counters each, and game pieces. Have players take turns rolling the number cube, spinning the spinner, and finding the sum of these numbers. If they add correctly, they move ahead one space. If they add correctly and identify the sum as a double fact, they move ahead two spaces. If they add incorrectly, they must go back to the start. The first person to the finish line wins.

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